

#### **5G Trends, Challenges, and Technology** (**5G** + **IoT** = The *Internet of Tomorrow*)



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Slides at iwinlab.eng.usf.edu

# 5G Trends, Challenges, and Technology





=>Internet of Tomorrow

- 5G Vision and Drivers
- Application Scenarios and Requirements
- Standards and Spectrum Availability
- 5G Revolution
  - Network Architecture and Protocols
  - Software-based Networking
  - Enabling Technologies and Research Issues
  - Internet of Things --- IoT
- Concluding Remarks
  - Skeptics View of 5G/IoT
  - A New Era of Connectivity



# **5G Vision**

### Heterogeneous, Revolutionary, and a Green Ecosystem

- Physical Layer: 10Gbps mobile data, dynamic "cell" and spectrum utilization
- HetNet "cells": Macro→ femto cells, many RF technologies, *OFDM*+, WiFi, BLE, mmWave small cells and distributed radio elements
- Software-based network: SDN/NFV low cost customizing of emerging services
- Internet of Things (IoT): wireless networking of diverse objects and applications
- Tactile Internet: Low-latency wireless access (e.g., autonomous cars) ~1ms



**5G use cases** 

Vehicular Networks



Content Delivery



**Gbps Mobile Data/Video** (Cellular, HetNets)



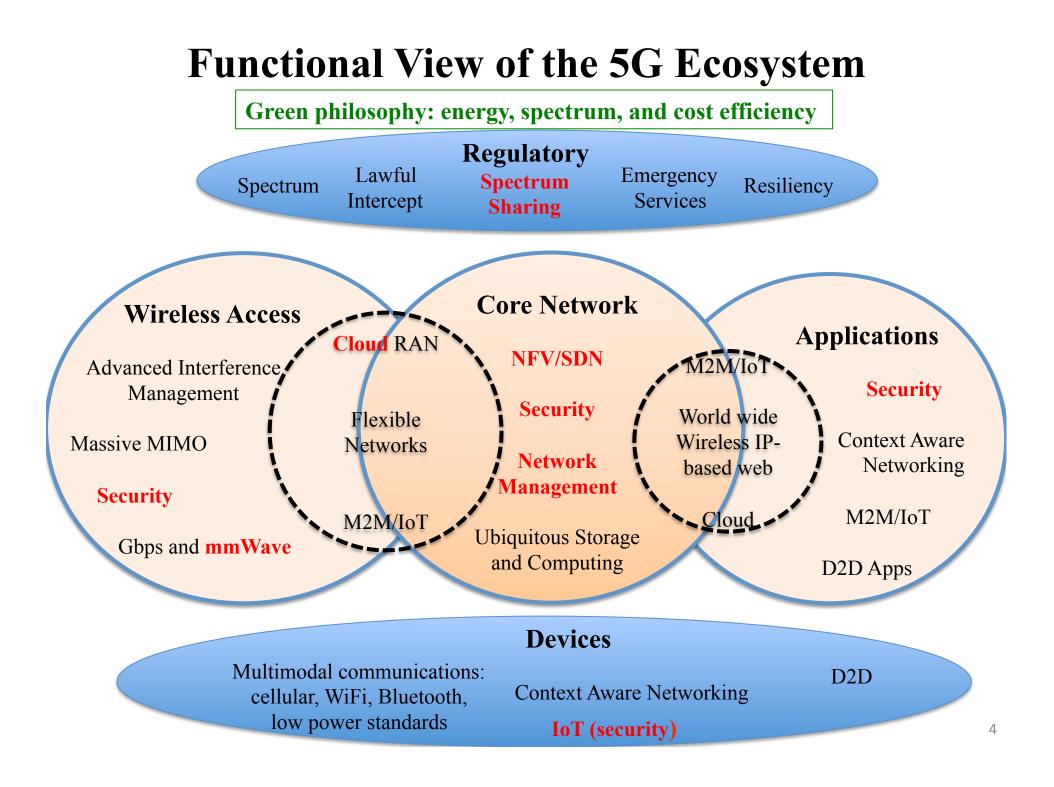
(Autonomous cars  $\rightarrow$  Tactile Internet)

Emergency Networks

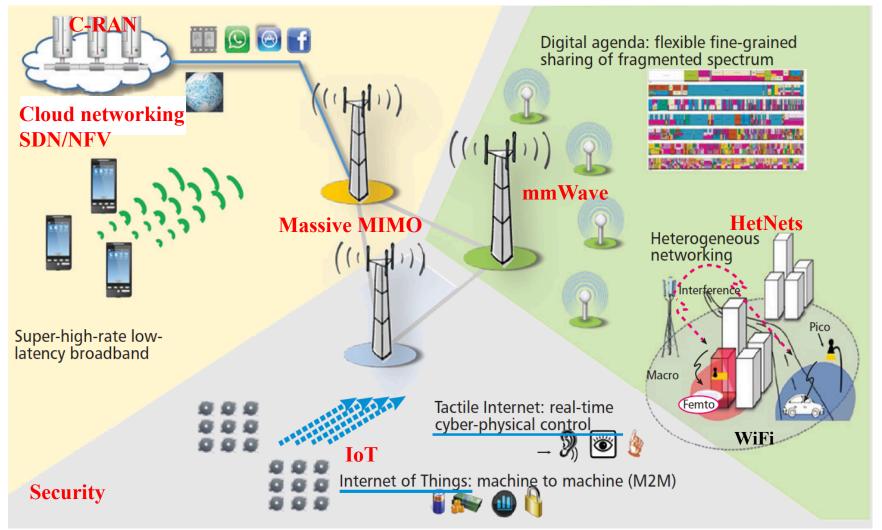


**Internet of Things** 

**Cloud Services** SDN =Software Defined Network NFV = Network Function Virtualization



## System View of 5G Heterogeneous Network (2020?)



- Heterogeneous broadband network HetNet: wireless network with multiple types of access nodes (macrocells, picocells, and/or femtocells + WiFi and Bluetooth).
- Software-based core network: SDN/NFV
- Integration of **5G** and the **Internet of Things [IoT]** → **Internet of Tomorrow**

# 5G Drivers 5G + IoT → *Internet of Tomorrow*

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Large diversity of Use Cases and Requirements

> Device-to-Device Communications

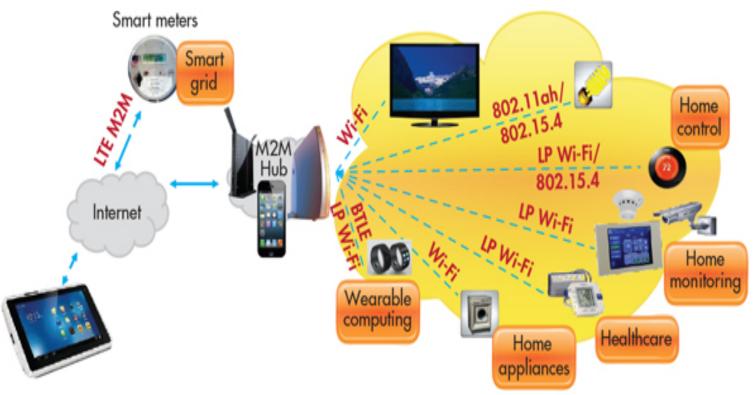
Car-to-Car Communications

(ms) Low latency---Tactile Internet

New requirements and characteristics due to communicating machines

The Internet of Things (IoT) is the intelligent connectivity of physical devices

#### **Internet of Things [IoT]** Connectivity for Everyone and Everything

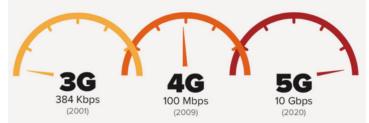


- The **IoT** is an ecosystem of physical objects, devices, vehicles, and all kinds of objects that embed electronics, software, sensors and network connectivity.
- Content delivered everywhere, streamed from the cloud, from smartphones, smart watches, tablets, multimedia, home automation, security, and eHealth.
- Likely that several [many?] connectivity standards will coexist.
- IoT security a major issue

## **5G Application Requirements and Challenges**

#### **Key Application Requirements**

• **Gigabit wireless connectivity**: For quick downloads of 3D streaming content (e.g., from a wireless data kiosk, augmented/virtual reality) on the order of ~10 Gb/s.

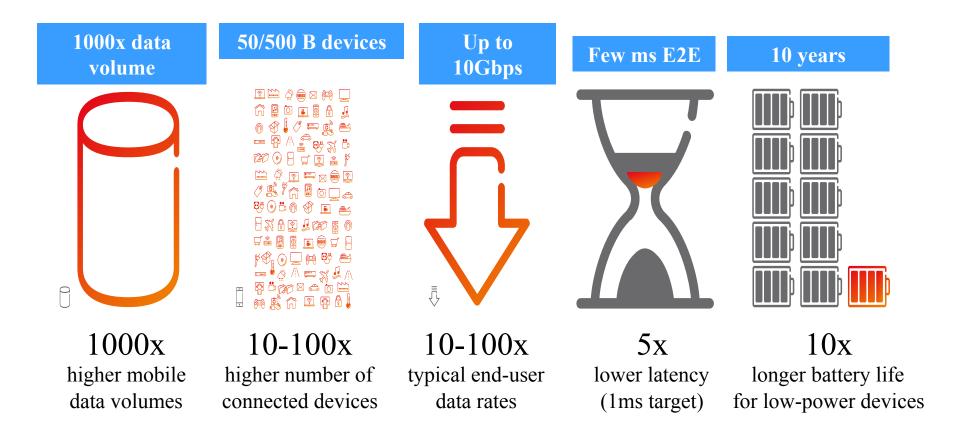


- Internet of Things (IoT): The major challenges are scalability and security with more than 100K machine-type communication (MTC) nodes expected in a cell.
- **Tactile Internet**: Real-time applications, such as autonomous vehicles, robotics, and healthcare/surgery, with extremely low latency requirements compatible with the **1ms** tactile sensitivity of the human body.
- Security and Authentication: New challenges for a networked society

**Research Directions: 5G <u>demands a complete network overhaul</u> to meet the new network requirements and associated challenges.** 

- **Software-driven networking**: SDN and NFV that enable adaptive and customizable networking and effective network management.
- Dynamic, dense, low latency, high capacity and heterogeneous IP-based networks.
- Higher capacity networks: mmWave systems, Massive MIMO, cognitive systems.
- Security and Authentication for Device-to-Device, IoT, and networked systems with new models of trust and service delivery in an evolved threat landscape.

# **5G's Ambitious Technical Objectives**



Plus: Security, Network Management, IoT integration, ...

# **5G Network Management Challenges**

• With a mixture of macrocell towers, small cells, possibly customer-installed tiny cells, WiFi hotspots, and peer-to-peer [D2D and M2M] and IoT connections, network management becomes a greater challenge



- The service expectation is that all 5G users should always have up to their full 10 Gbps available on demand, with imperceptible latency.
- 5G nodes may be arranged fundamentally differently from today's 4G topologies --- almost at random rather than in geographic/cellular patterns and communicating with multiple "base stations" (no more cells???).
- Different nodes will support different combinations of spectral bands, and may have different levels of MIMO/beamforming capability.
- Many of the users will be moving --- some of the most critical, like automated vehicles, will move quite rapidly.
- As IoT moves from promise to reality, there will be10 to 100 times that many devices to manage [just in the business world].
- Successful connection management and optimization algorithms remain to be demonstrated, whether for centralized or distributed control --- IoT will add a new dimension.

#### **5G Network Expectations/Requirements** USER EXPERIENCE CONTINUITY **E2E LATENCY** PEAK BANDWIDTH **4**G **5G 3G 3G 4**G **5G MOBILE DATA VOLUME** 10Mbps 100ms 25ms 1-5ms 100Mbps 1000Mbps 10Tb/s/km<sup>2</sup> E2E LATENCY PEAK DATA RATE 5ms 10Gb/s MISSION CRITICAL SERVICES 10Gb/s/lm<sup>2</sup> 25ms 100Mb/s MOBILITY RELIABILITY 41 5 500km/h 99.999% 99.99% 90 days 1K/km<sup>2</sup> **5**G SERVICE DEPLOYMENT TIME NUMBER OF DEVICES 90 minutes 1M/km<sup>2</sup> RELIABILITY **ENERGY EFFICIENCY** DENSIFICATION 10% of current consumption INTERNET OF THINGS **3G 4G 5G** Small Macro Femto 99.99% 99.999% Cells Cells WiFi 99.9%

- 5G widespread gigabit wireless connectivity [cellular, WiFi, ...]
- The Internet of Things --- connectivity for everyone and everything
- 5G revolution re 4G: speeds, frequencies, latency, SW-based, Hetnets, ...

# **5G Standard(s)**



#### **International Standards Initiatives + Industry Groups + Proprietary**



# **5G Spectrum**



- Spectrum up to 100GHz is being considered for use by 5G mobile systems.
- Propagation characteristics, implementation, and compatibility issues imply that the 5G wireless-access solution will most likely consist of multiple radio interfaces.
- OFDM-based transmission technology will still be a good baseline, although the details will probably need to be adjusted for frequencies above 10GHz.
- For higher frequency bands a few tens of GHz and above propagation characteristics and implementation aspects will likely dictate a more simplified radio-interface structure targeting short-range communication for ultra-dense deployments.

# **5G Spectrum: Flexible Access Below 6 GHz**

- Flexible to support diverging requirements in the same spectrum
- Multiple operating modes (FDD/TDD, indoor/outdoor, star/ mesh/D2D)

#### **Enhanced Mobile Broadband**



- Macro and small cells
- 1 ms Latency (air interface)
- Spectrum allocated at WRC-15 may lead up to 8Gbps of additional throughput
- Support for high mobility

#### Low Power & Complexity



- Low data rate (1~100kbps)
- High density of devices (up to 200,000/km<sup>2</sup>)
- Latency: seconds to hours
- Low power: up to 15 years battery autonomy
- Asynchronous access

#### Ultra-High Reliability & Ultra-Low Latency



- Low to medium data rates (50kbps~10Mbps)
- <1 ms air interface latency
- 99.999% reliability and availability
- Low connection establishment latency
- 0-500 km/h mobility

#### **Source: InterDigital**

## 5G Ultra Broadband above 6 GHz (Indoors and Hotspots)

- Frequencies above 6 GHz suffer from much higher path los
- Massive antenna arrays are feasible due to shorter wavelength
  - Leads to compact antenna array structures
  - Beamforming gains overcome high path loss
- **NO new spectrum allocated to date for 5G**. The next meeting to talk about spectrum allocation will take place at the World Radio Communication Conference (WRC-2019)
- Recommendation from WRC-15 related to 5G mmWave frequency ranges and bands: 24.25 to 27.5 GHz
   31.8 to 33.4 GHz
   37.0 to 43.5 GHz
   45.4 to 50.2 GHz
   66 to 76 GHz

#### **Key Requirements**

• 20 Gbps (peak user throughput)

81 to 86 GHz

- 1 ms Latency (air interface)
- Standalone and/or macro-assisted access
- Joint access/backhaul

#### **Source: InterDigital**

#### **Key Enablers**

- Large amounts of spectrum
- Massive antenna arrays
- Cell densification

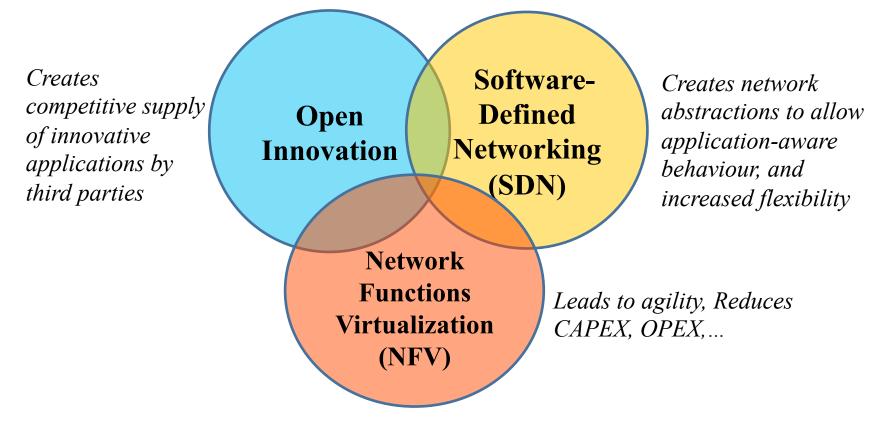
# Distance 2.4GHz 28GHz 60GHz d = 1m -40 dB -62 dB -68 dB d = 100m -80 dB -102 dB -108 dB L 28 dB \_\_\_\_\_\_

Free-Space Path Loss

#### **Key Challenges**

- Timely availability of globally harmonized spectrum
- Low-cost & low-complexity implementations
- Discovery & initial access
- Frequent & abrupt loss of radio link(s)

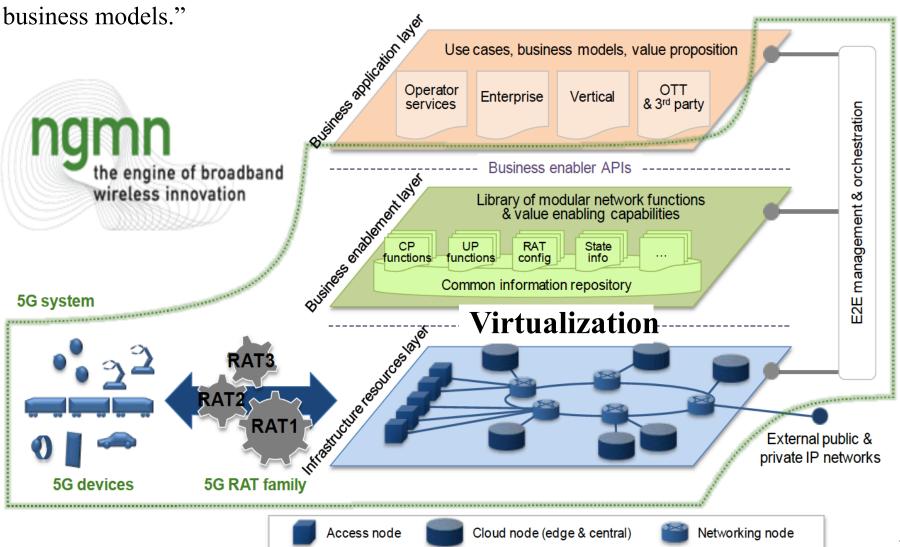
# **5G Strategic Networking Paradigms**



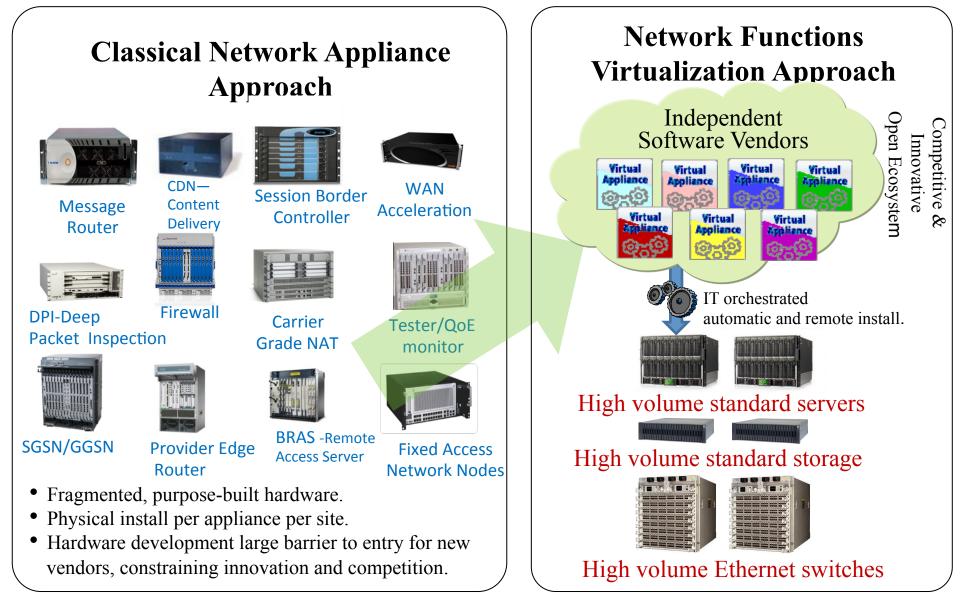
- SDN: Separate CONTROL and DATA plane
- NFV: Separate SERVICE logic from HW Platform
- NFV and SDN are highly complementary. They are mutually beneficial but not dependent on each other (NFV can be deployed without SDN and vice-versa)
- SDN can enhance NFV performance, simplify compatibility, facilitate operations
- NFV aligns closely with SDN objectives to use **software**, **virtualization and IT management techniques in 5G**.

## NGMN Vision: A Baseline for 5G Architecture Discussion

"5G is an <u>end-to-end ecosystem</u> to enable a fully mobile and connected society. It empowers value creation towards customers and partners, through existing and emerging use cases, delivered with consistent experience, and enabled by sustainable business models."



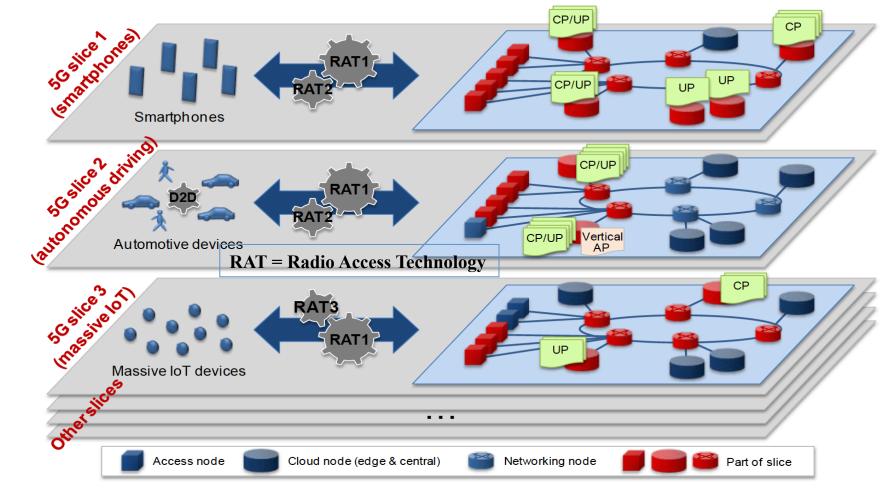
#### Network Functions Virtualization [NFV] Becoming a Software-Based Network



NFV: network functions in SW leverage (high volume) standard servers and virtualization

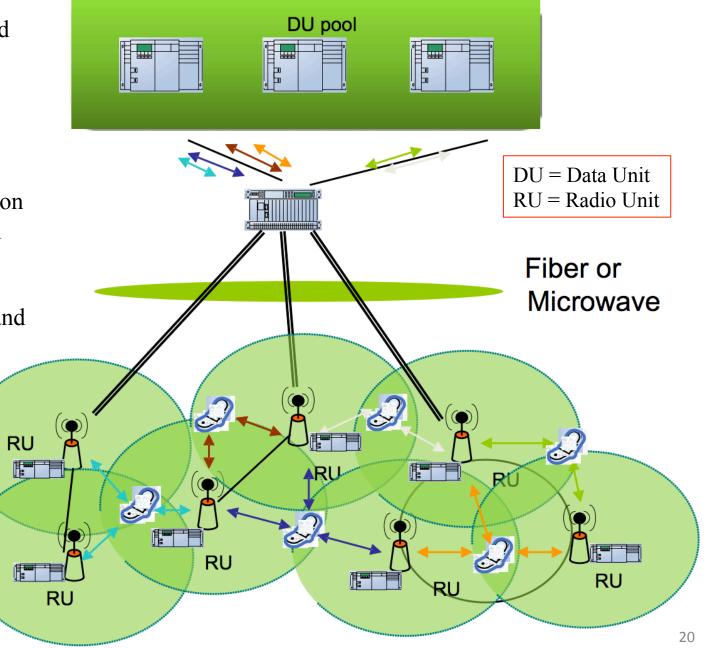
# **5G NFV: Network Slicing**

- A network slice is an end-to-end logically isolated network including devices, access, transport and (virtualized) core network functions to <u>support diverse</u> <u>scenarios on a common infrastructure</u>.
- Enables operators to launch a range of highly differentiated network services, each aimed at a distinct vertical market but relying on the same infrastructure.



### **5G Centralized/Virtualized RAN: C-RAN**

- Centralized baseband processing pool (Digital Unit pool) separate from Radio Unit (RU).
- Open platforms and real-time virtualization technology rooted in cloud computing.
- Dynamic shared resource allocation and support of multivendor, multitechnology environments.
- Mesh network architecture



#### **5G Emerging Technologies in the Wireless Access Network**



Advanced waveforms





Alternatives to pure OFDM such as RBF-OFDM, FBMC, GFDM, and UFMC, are motivated for better spectrum containment and asynchronous (non-orthogonal) sharing scenarios in 5G.

The use of a very large number of antennas is proposed as a means to achieve very high throughput and spectral efficiency per area. Both co-located and distributed architectures are envisaged, with co-located massive MIMO particularly appealing to high frequency bands (thanks to the narrow beams and small form factor).

Millimeter Wave spectrum (up to 100 GHz) offers large chunks (up to 2GHz) of contiguous bandwidth, which makes it suitable for ultrahigh throughput and low latency scenarios.

#### **5G Emerging Air Interface [PHY] and Multiple Access Technologies**

**PHY Goals**: Alternative to or enhancements of OFDM to improve spectral efficiency, reduce peak-to-average power ratio [PAR], work well in higher frequency bands.

**Multiple Access Goals**: 5G multiple access technologies should provide higher network spectral efficiency; the performance gap between cell-center and edge users should be reduced, and the number of simultaneous (access) users could be increased.

#### Advanced waveforms and multiple access

- More flexible waveforms than pure OFDM (e.g., RBF-OFDM; FBMC; etc.)
- Non-orthogonal multiple access (NOMA)
- Broader set of modulation and coding schemes

# Advanced antenna and multi-site technologies

- 3D-beamforming and MU-MIMO
- Massive MIMO
- Network MIMO (Advanced
  - Coordinated Multipoint --CoMP)

#### Novel duplexing schemes

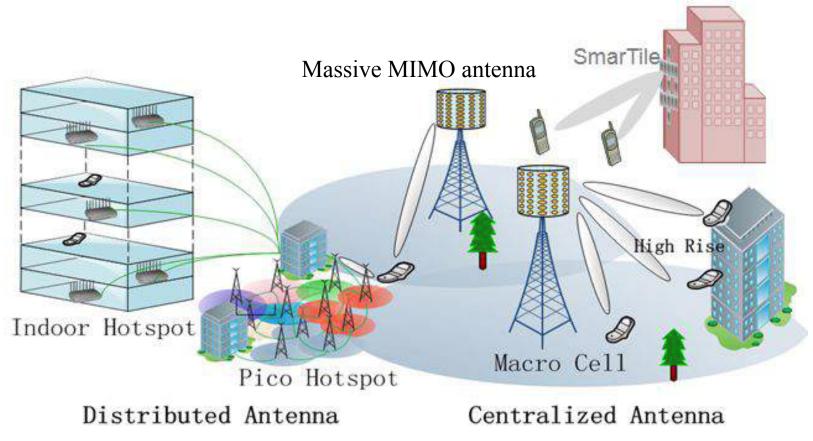
- Joint TDD-FDD operation
- Dynamic TDD
- Single channel full duplexing

# New and flexible spectrum usage

- New large spectrum at mmW frequencies
  - Carrier Aggregation of discontinuous bands
- Dual-band split user and control plane
- Joint multi-RATs management
- Cognitive techniques (spectrum sensing)

RBF-OFDM = Resource-Block-Filtered OFDM: signal divided into resource blocks that are individually filtered. FBMC = Filter Bank Multi-Carrier: FIR filtering of OFDM sub-channels

## Massive MIMO [M-MIMO] Scenarios



- M-MIMO cell sites can aim narrow beams at specific clients to improve throughput and reliability.
- Base stations with  $\sim 128$  antennas and as many as practical in the phone.
- M-MIMO can also help with security for the Internet of Things [IoT].

## mmW HetNets

#### Heterogeneous Networks: small cells within macro cells

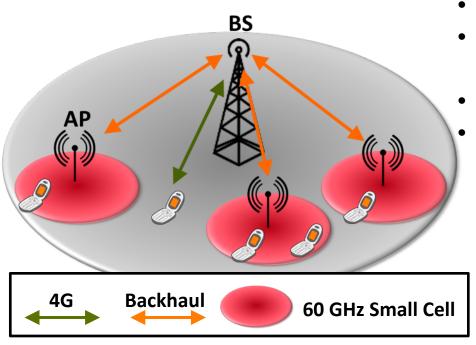
- Improve user data rate near the access point
- Offload data from the macro cell to the small cell
- Reduce transmit power (terminal and BS)
- Flexible deployment in dense areas

#### Millimeter-wave small cells

- Supports wireless backhaul and 5G access
- 100x-1000x growth potential!
- Spectrum resources available worldwide (60 GHz, 71-86 GHz)
- Multi-Gbps data rates
- No interference with macro cell

#### **Challenges for mmW Access**

- **Radio**: Lower Tx power and Rx sensitivity
- Antennas: Directive antennas with beamforming
- **Propagation**: Building penetration, blockage effects, foliage, precipitation



## Non-Orthogonal Multiple Access [NOMA]

User multiplexing	Non-orthogonal with SIC (NOMA)	
Signal waveform	OFDM (or DFT-s-OFDM)	AMC = Adaptive Modulation and Coding SIC = Successive
Link adaptation	AMC + Power allocation	Interference Cancellation
	Superposition & power allocation	

- 4G orthogonal multiple access: avoids interference and leads to high system capacity.
- For rapid access of small payloads, the procedure to assign orthogonal resources to different users may require extensive signaling and lead to additional latency.

- Research in non-orthogonal multiple access [NOMA], as a complement to orthogonal access, is being considered for 5G.
- Advanced interference cancellation should/must be carried out/implemented on receiver side. Power allocation and multi-user scheduling may be needed at the transmitter side.

#### WiFi Devices Are Being Developed with mmWave Capabilities

- Qualcomm Atheros packages its AR9642 802.11n transceiver with the **Wilocity 60-GHz chip**, forming a module that covers the three Wi-Fi bands of 2.4, 5, and 60 GHz.
- Millimeter waves [30-300 GHz] permit high data rates that can reach 10 Gbits/s and more.



- A typical half-wave dipole at a cellular frequency like 900 MHz is six inches long, but at 60 GHz one half-wave is only about 2.5 mm in free space and even less when it's made on a dielectric substrate.
- This means the entire structure of a radio including the antenna can be very small. It's easy to make multiple-element phased arrays on a substrate chip that can steer and focus the energy for greater gain, power, and range and compensate for the increased attenuation of mm waves.

## **5G Security**

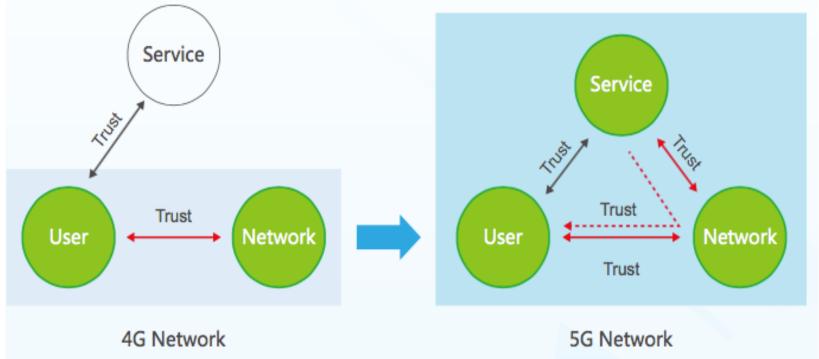
A fundamental capability that networks provide to their customers

- 5G will support a wide range of data that needs to be protected against unauthorized access, use, disruption, modification, inspection, etc.
- 5G should provide options beyond node-to-node and end-to-end security available in today's mobile systems, in order to protect users' data against a cyber-security attack.
- Main features [and research challenges]
  - Subscriber Authentication and Key Distribution --- BIG challenges with IoT
  - User Privacy --- provide security mechanism for protection of a variety of trusted information regarding human and machine users
  - Beyond Hop-by-Hop Security --- bearer-independent (e.g., higher layer) security, and extending to network servers, and to device-to-device communications
  - Radio access
    - Improve system robustness against smart jamming, man-in-the-middle attacks
    - Improve security of 5G small cell nodes, taking into consideration their geographical distribution and their easy accessibility
  - Core network
    - Improve resilience and availability of the network against signaling based threats
    - Specific security design for use cases which require extremely low latency 27



## **Security Unique to 5G**

• New Trust Models and Identity Management: Networks need to cooperate with service providers to establish secure and efficient ways of identity management.



- Hybrid Authentication: Authentication by network only, service only, or both.
- **Diverse Identities:** SIM cards in legacy systems, but wide range of 5G nodes (such as wearable devices, smart home appliances) will not have such cards.
- End-to-end Security and Virtual Network Isolation: Prevent other applications and other users within the same segment to access user data. Continued →

## Security Unique to 5G --- continued

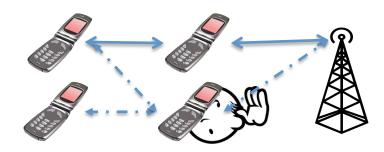
- Low Delay Mobility Security: Applications with delay requirements <1ms and high reliability (e.g., vehicle-to-vehicle applications)
  - → Efficient and lightweight solutions are needed
- User Privacy Protection: Health data, location, etc.
  - While user data is processed and transferred from different access networks and network functionalities, user's privacy information should not be compromised

Smart appliances	First responder networks	Wearable devices		
<ul> <li>Threat</li> <li>Used as network access point by hackers, equipment cloning</li> </ul>	Threat Man in the middle attacks	Threat     Theft of account credentials		
<ul> <li>Mitigation</li> </ul>	<ul> <li>Mitigation</li> </ul>	<ul> <li>Mitigation</li> </ul>		
Secure provisioning of device identifiers, authentication credentials and cryptographic keys Mutual authentication of device and network Secure on-device storage	Secure provisioning of credentials Layers of encapsulated authentication Frequent authentication of users for network access Certification and qualification	Separation of device and user identities Strong, mutual authentication Move away from usernames and passwords		

## **Physical Layer Security**

#### Advantages over Classic Cryptography

- PHY layer security does not depend on adversary's computational complexity
- Cryptographic key distribution and management is challenging in the dynamic and heterogeneous nature of 5G



• PHY-layer security can enable direct secure data communication and/or can facilitate the distribution of cryptographic keys in 5G network

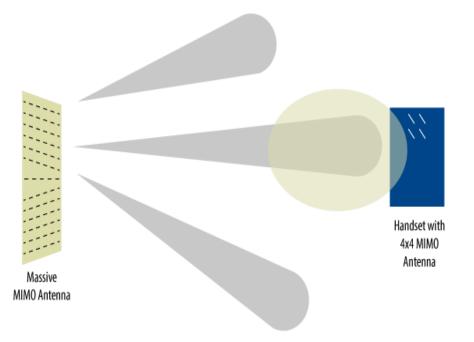
#### **Device-to-Device (D2D) Communications**

- Open Research Problems and Challenges Ahead:
  - Confidentiality: How to protect data confidentiality between cooperating D2D users against data leakage? Trusted list of devices?
  - Data Exchange: How to establish secure data exchange strategies against unintended devices and malicious devices/APs/base stations
  - D2D Relaying: Optimal selection of relays and protection methodology against untrusted relays
  - Secrecy in multi-hop networks
  - Spectrum sensing data falsification (Byzantine Attacks): Attacker(s) modify or influence the spectrum sensing capabilities independently or collaboratively



#### Physical Layer Security using Massive MIMO/Beamforming

- Unique Advantages:
  - Low transmit power: Decreases eavesdroppers ability to capture signal
  - Channel State Unknown:
     Eavesdropper does not know the CSI to BS
  - More Degrees of Freedom for Artificial Noise Injection at a BS due to larger number of antennas
  - More directivity at mmWave frequencies
- Open Research Problems and Challenges Ahead
  - Channel matrix is large: High computational complexity. Low-complexity methods are required
  - Antennas correlation: The limits on how antenna correlation affects the secrecy performance of massive MIMO are currently unknown



#### The Internet of Things May Spur the 4<sup>th</sup> Industrial Revolution





By 2020, it is expected that 250M cars will be connected to the Internet

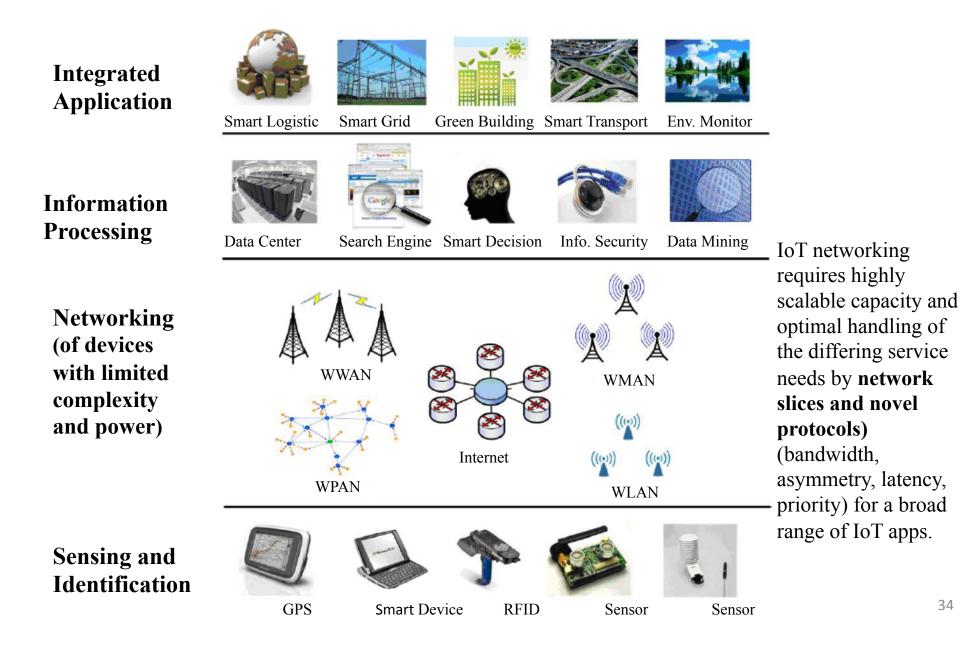
- In 2015, 4.9B connected "Things" were predicted to be in use.
- Google's Nest thermostats and net-connected smoke detectors are already making homes smarter.
- In 2020, 50B connected "Things" are expected to be in use.
- The IoT is expected to be the next revolution in the mobile ecosystem and expected to be a key driver for further wireless/cellular growth.

# **Internet of Things (IoT)**



- The **Internet of Things** is the ecosystem of physical objects, devices, vehicles, buildings and all kinds of other objects that embed electronics, software, sensors and network connectivity.
- Three components: Information Technology [IT], Operational Technology [OT] and Smart Objects.
- These objects collect and exchange vast quantities of information, generating a wealth of actionable insights made available through big data and analytics.
- IoT security threats are substantial: [source: Fierce Wireless February 24, 2016]
  - AT&T has seen an ~ 500 percent increase in vulnerability scans of IoT devices in the last two years.
  - One common cyber attack involves reverse engineering firmware, such as that in home security cameras so the attacker can get access to the cameras' IP address from a file-sharing website and can take over the cameras' streaming video links giving them access to the camera's video feed.

# **4 Layer Model for IoT**



#### Internet of Things Wireless Alternatives Plus Bluetooth, Zigbee, ...

	SIGFOX	LoRa Lora	clean slate cloT	NB LTE-M Rel. 13	LTE-M Rel. 12/13	EC-GSM Rel. 13	5G (targets) 5G
Range (outdoor) MCL	<13km 160 dB	<11km 157 dB	<15km 164 dB	<15km 164 dB	<11km 156 dB	<15km 164 dB	<15km 164 dB
Spectrum Bandwidth	Unlicensed 900MHz 100Hz	Unlicensed 900MHz <500kHz	Licensed 7-900MHz 200kHz or dedicated	Licensed 7-900MHz 200kHz or shared	Licensed 7-900MHz 1.4 MHz or shared	Licensed 8-900MHz 2.4 MHz or shared	Licensed 7-900MHz shared
Data rate	<100bps	<10 kbps	<50kbps	<150kbps	<1 Mbps	10kbps	<1 Mbps
Battery life	>10 years	>10 years	>10 years	>10 years	>10 years	>10 years	>10 years
Availability	Today	Today	2016	2016	2016	2016	beyond 2020

Source: nokia\_lte-m\_-\_optimizing\_lte\_for\_the\_internet\_of\_things\_white\_paper.pdf

- More on the way ...
- MulteFire<sup>TM</sup> LTE-based technology for small cells, based on 3GPP Releases 13/14 operating <u>solely in unlicensed spectrum</u> for enhanced performance in local area network deployments [Ericsson, Nokia and Qualcomm, ...]
- 802.11ah under study: Low-power networking with 1km range and modified PHY and MAC layers that support for IoT applications. The PHY layer RF link will use OFDM with either 32 or 64 tones, and is essentially a sub-GHZ variation of the IEEE 802.11ac PHY <sup>35</sup>

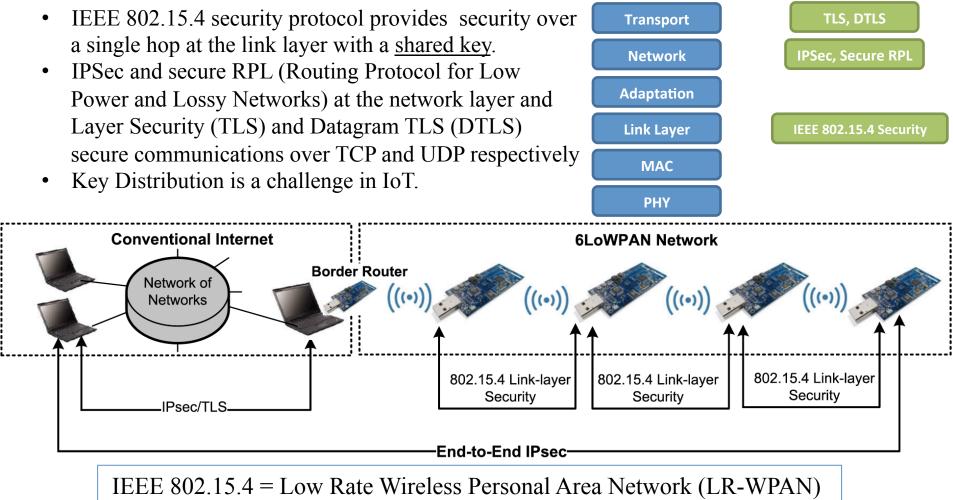
## **IoT Security ---- Principles**



- End-to-end security mechanisms: Mobile apps and connected devices must be authenticated separately. The identity of the connected device is best maintained in HW.
- End-to-end data encryption: The challenge is making all the authentication and key management happen without user configuration, so the data encrypts automatically.
- Access and authorization control: This means giving different user types different levels of data access (e.g., letting utility link to your thermostat on peak power days).
- Activity auditing: IoT device manufacturers and service providers need to keep log records so that any breaches can be traced back to the source.
- Hardened cloud infrastructure: Hosting data in the cloud can be far more secure than keeping it at home or in a company-run datacenter. ISO 27001 is a security certification standard that specifies security management best practices and comprehensive security controls for datacenters and other environments.
- Equal protection across multiple protocols: Devices will communicate over WiFi, cellular, ZigBee, Bluetooth, and other wireless (and wired) protocols. Security has to be equally strong across all of them, regardless of whether the mobile app is talking to a connected device over the Internet or locally (e.g. at home, on the same WiFi network as the connected device).
- **Remote updating:** Devices able to have firmware remotely updated in a secure manner since the security landscape is undergoing continual change.

#### **Security for the IP-Connected IoT**

- Conventional internet security protocols are unsuitable for <u>resource-constrained IoT devices</u>
- Need for new protocols at all layers and mechanisms to secure data stored on the devices.



6LoWPAN = IPv6 over Low-power Wireless Personal Area Networks

S. Raza *et al.*, "Secure Communications for the Internet of Things – A comparison of link layer security and IPSec for 6LoWPAN," *Security and Communication Networks*, vol. 7, no. 12, pp. 2654 – 2668, Dec. 2014.

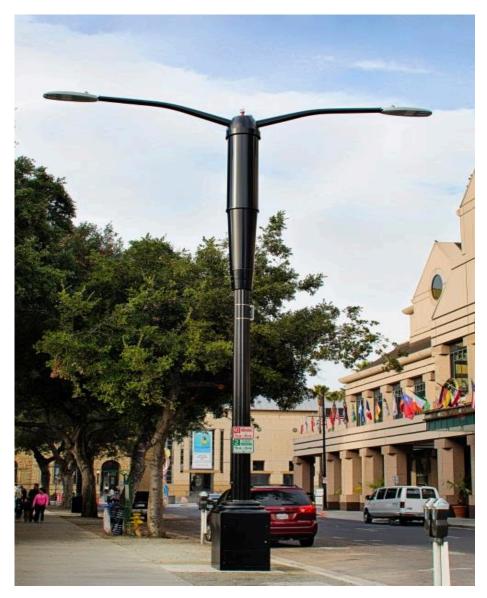
### IoT for NYC: Smart Grid will Touch 4M Homes



- New York's Consolidated Edison plans to connect more than 4 million electricity and gas customers to a smart grid deployed by Silver Spring Networks to cut carbon emissions by 80% by 2050
- Silver Spring plans to use the **IEEE 802.15.4g** wireless interoperability standard, called Wi-SUN (SUN = Smart Utility Networks)
- Wi-SUN will offer speeds of up to 2.4 Mbps, and will support dual-band mesh communications on both 900 MHz and 2.4 GHz frequencies

#### IoT Streetlight/Lamppost

- Smart streetlights are essentially poles packed with LEDs, small cell LTE base stations, an optional control system for the lights and a smart meter to monitor the poles' power use.
- Today's smart pole has two configurations — a high-power pole packs three big Ericsson RU-11 or -12 60W LTE radios, the low-power version crams in six 5-10W radios that cover a narrow range of about 1,000 feet. In the high power version the radios sit in an expanded base of the pole, while the low power version packs the radios with the antennas in a radome near the LED lights.



### AT&T Unveils 5G Roadmap with Trials in 2016



Company's Virtualized Network Combined with 5G Provides Platform for Future Services – Video, Virtual Reality, Internet of Things

Planned 5G Trials Collaboration with Ericsson and Intel

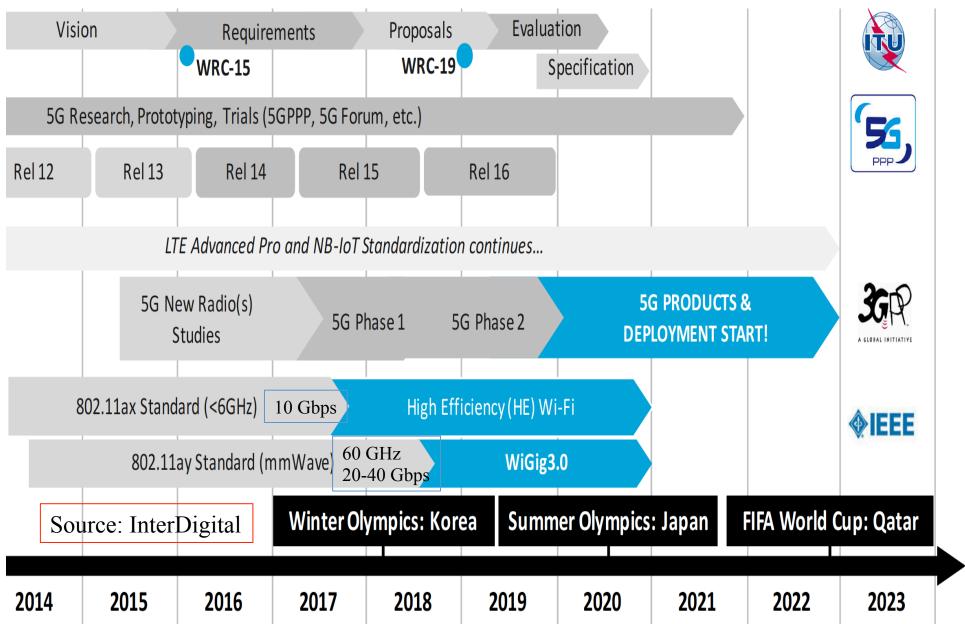


AT&T\* is unveiling its 5G roadmap to bring customers the nextgeneration of super-fast, flexible wireless connectivity.

Technologies such as millimeter waves, network function virtualization (NFV), and software-defined networking (SDN) will be among the key ingredients for future 5G experiences. AT&T Labs has been working on these technologies for years and has filed dozens of patents connected with them.

- We expect 5G to deliver speeds 10-100 times faster than today's average 4G LTE connections. Customers will see speeds measured in <u>gigabits per second</u>, not megabits. For reference, at one gigabit per second, you can download a TV show in less than 3 seconds. AT&T February 12, 2016.
- Don't get too excited yet since:
  - No agreement yet on 5G standards. Carriers are currently using their own ideas of the best technology for high-speed data services, with a 3GPP target of 2018-2020.
  - AT&T hopes to use the high-speed wireless service to offer broadband to homes in remote areas, and that it can do this even before mobile data standards are finalized.

## 5G Roadmap



### The Skeptics View of 5G

"Only when you know how to see through the illusions should you dare to travel through the rabbit hole...." *Alice in Wonderland*, Lewis Carroll, 1865

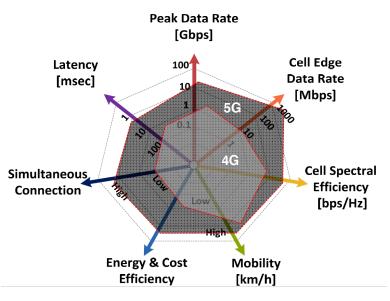


- Like *Alice in Wonderland*, the mobile world may be turned topsy-turvy with an accelerated push to 5G. There is a good deal of skepticism about 5G: **premature**, **market doubts**, **technology driven**, **non standardized**,.... We've all heard these before, but the skeptics say:
  - The lessons on 3G, 3.5G (HSPA), 4G were never (painfully) learned: that the ideal approach for operators and vendors is to leave time to "harvest" profits from investments.
  - The astonishing leap of faith is that by providing gigabit wireless speed at low latency, one will enable "new business models," for now largely unimagined.
  - The purported "business cases" for 5G includes the "Ghost of 2G Past," in the form of telematics, rebranded M2M, and now rebranded once more as "IoT".
  - The notion that we need vast infrastructure upgrades to send tiny amounts of data with lower latency smells of desperation. And, all the low-latency video-related services which again can be made more than workable with a combination of cellular plus WiFi.
  - Meanwhile, just to muddy the waters and prevent any smooth sailing towards the mythical 5G world, we have a slew of new variants: LTE-A, LTE-U, low-energy LTE, ...
- And finally from an AT&T executive
  - "We as an industry have been really good at overpromising and under delivering when it comes to new technology."
  - "Let's make sure that before we start hyping what it's going to be, that those standards are agreed to."

Source: <u>http://www.comsoc.org/ctn/5g-down-rabbit-hole</u>

#### **Concluding Remarks 5G + IoT = A New Era of Connectivity**





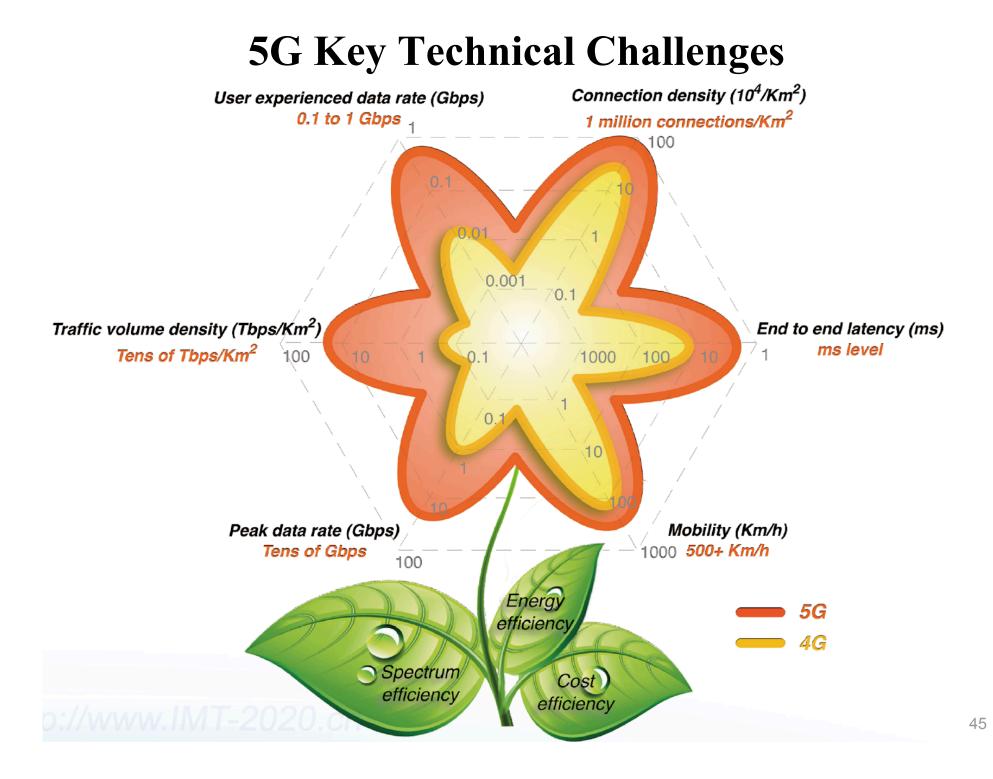
#### The 5G challenge and path is clear

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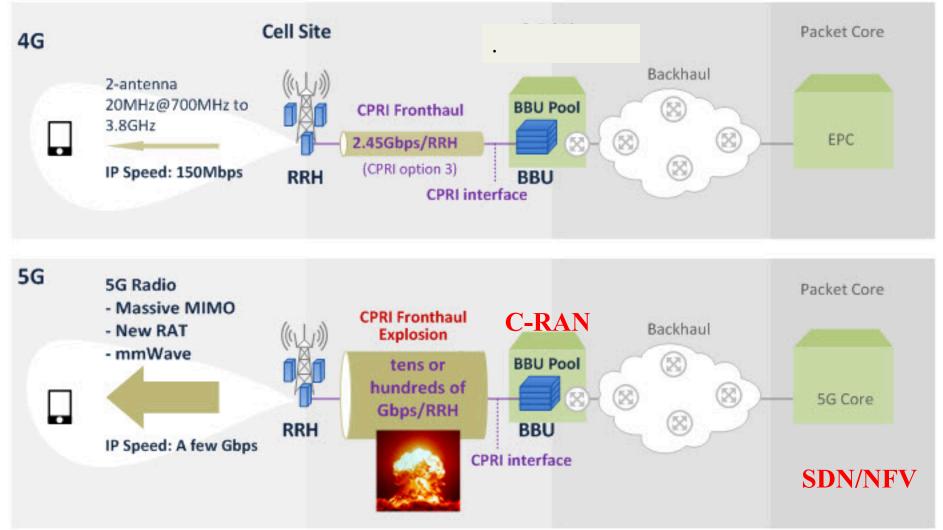
- To succeed the unified 5G/IoT network must be flexible, exceptionally capable, and economical enough to address the skeptics concerns and successfully navigate all of the expected and unexpected scenarios.
- We are at a point of inflection created by the synergies of 5G gigabit wireless connectivity and the revolutionary Internet of Things --- with connectivity for everyone and everything.
- Together their impact will be transformational and will be central to everything we do, forever alter how people access and use information, and will ultimately create

# **The Internet of Tomorrow**

# Backup

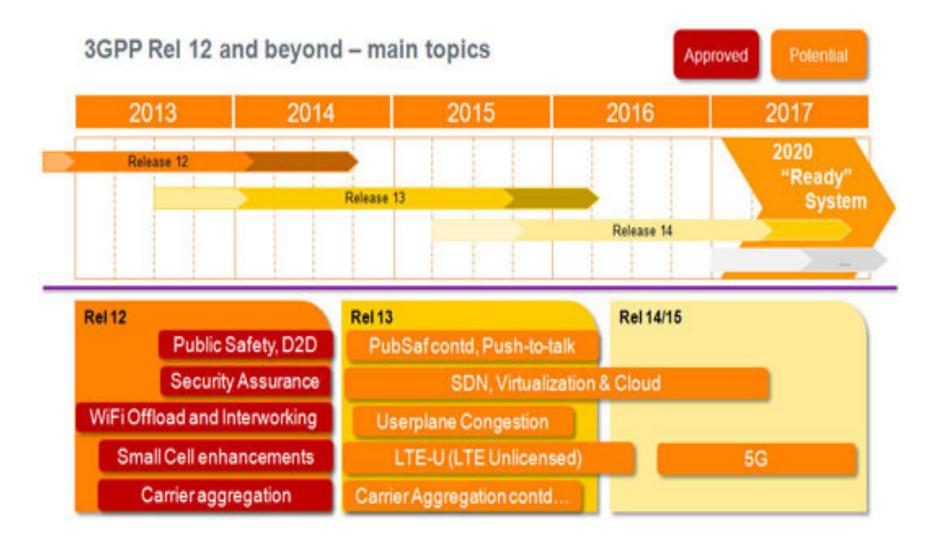


## 5G Is Revolutionary Compared to 4G

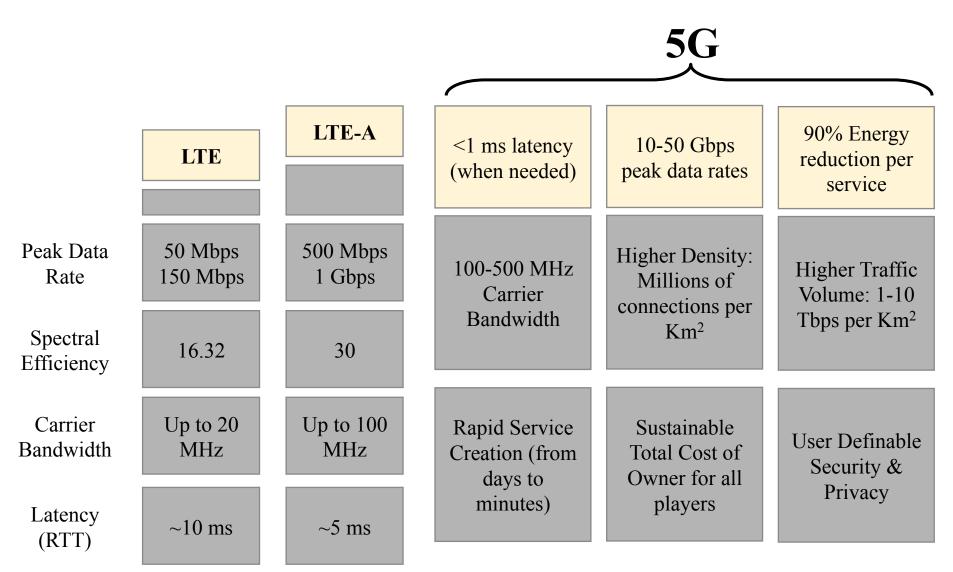


The two big software networking promises of **SDN and NFV** (typically lumped together) are cost savings, and service agility, and the ability to launch and decommission customized services rapidly and efficiently.

### **3GPP LTE 5G Roadmap**



### **5G Data Requirements**



# **5G Emerging Networking Technologies**



Software-Defined Networking [SDN]

SDN is an approach to networking in which routing control is decoupled from the physical infrastructure enabling a networking fabric across multivendor equipment



**Network Function** Virtualization [NFV]

**SDN/NFV** Orchestration

**Fog Computing / Edge** 

Computing

NFV moves network services out of dedicated hardware devices into software. Functions that in the past required specialized hardware devices can now be performed on standard servers

The new network operating system. Supports lifecycle management, global resource management, validation and authorization of new requests, policy management, system analytics, interface management

Extends cloud computing and services to the edge of the network and into devices. Similar to cloud, fog provides network, compute, storage (caching) and services to end users. The distinguishing feature of Fog reduces latency and improves QoS resulting in a superior user experience

5G may not deliver infinite bandwidth but it may well deliver a reasonable perception thereof. CN includes all categories of analytics (behavioral, predictive, etc.) and cross layer techniques applied to enable the more efficient and "just in time" use network capacity

ICN directly routes and delivers content at the packet level of the network. enabling automatic and application-neutral caching in memory wherever it's located in the network. Improved mobility, security, privacy, resiliency, multicast support, etc.





**Contextual Networking [CN]** 

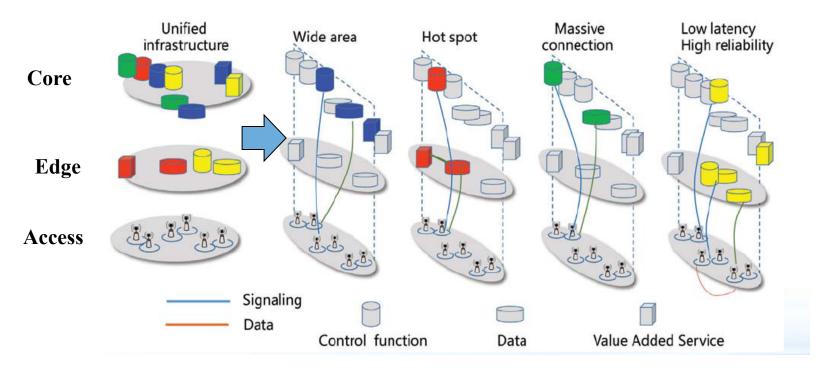


**Information Centric** Networking [ICN]

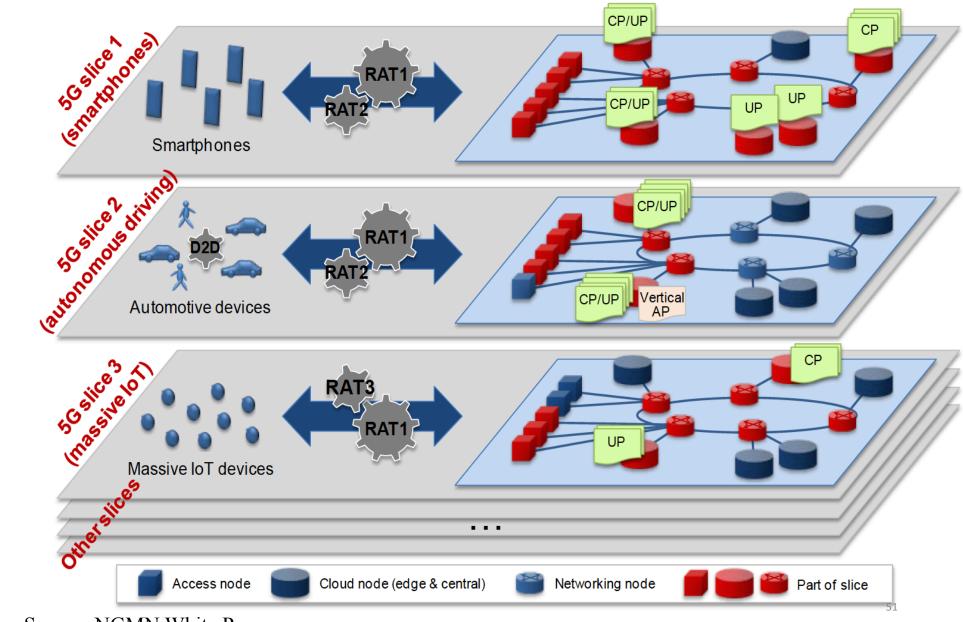


# **5G NFV: Network Slicing**

- A network slice is an end-to-end logically isolated network including devices, access, transport and core network function to support diverse scenarios on a common infrastructure.
- Enables operators to launch a range of highly differentiated network services, each aimed at a distinct vertical market but relying on the same infrastructure.
- Key issues:
  - Identify and select the slice in device, access and core part
  - Guarantee the end-to-end QoS of a slice
  - Design the slices to different scenarios



#### **NFV: Network Slices Implemented on the Same Infrastructure**

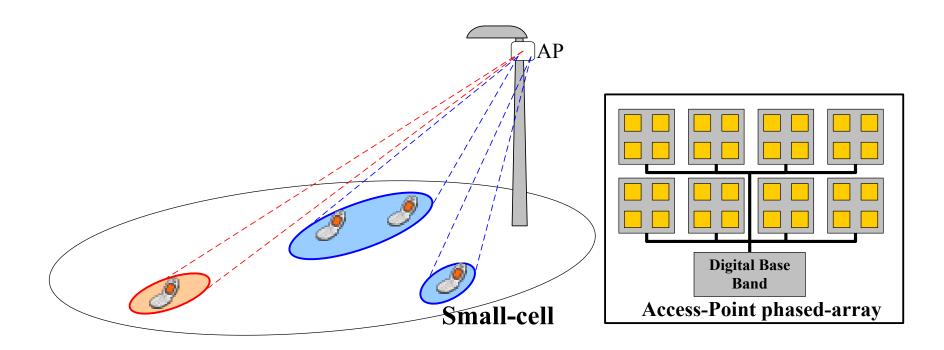


Source: NGMN White Paper

#### 60 GHz Radio for Access Point

#### **Module architecture**

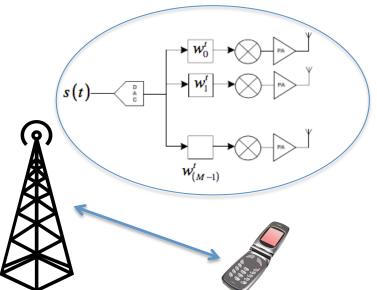
- Frequency multiplexing: inter and intra channels
- Spatial multiplexing: simultaneous multiple beams
- Scalability: capacity, range, power consumption, size



#### **Physical Layer Security with mmWaves**

#### **Millimeter Wave Communication**

- Unique Advantages:
  - Directional Transmissions: Enables large overlap of coverage area, no clear cell boundaries
  - Short range transmissions: Only geographically neighboring eavesdroppers
  - More antennas can be utilized: higher
     beamforming gain



- Open Research Problems and Challenges Ahead:
  - Secrecy performance using analog (or hybrid) beamforming for millimeter wave
  - Power allocation problem for secrecy maximization: How to optimally allocate transmit power between signal and artificial noise in millimeter wave